

MYTHOS ANTHOLOGY

Casting Sides — Confidential

Quixana Productions | Cedar Rose Grove, Littlerock CA | MythosAnthology.com

DAEDALUS

Master Craftsman — Architect of the Labyrinth

PRODUCTION

Mythos Anthology — Season 2 | Quixana Productions

FORMAT

30-minute filmed character interview | Cedar Rose Grove, Littlerock CA

SETTING

The entrance to the Labyrinth of Crete — two chairs before a stone threshold, the darkness of the maze behind them

YOUR ROLE

Daedalus — master craftsman, inventor, architect of the Labyrinth of Crete, father of Icarus

THE HOST

Captain Victor T. Mayfair, commander of the time-traveling airship Zephyros

ABOUT THE PRODUCTION

Mythos Anthology is a character interview series filmed at Cedar Rose Grove in Littlerock, CA. The host is Captain Victor T. Mayfair — a mortal explorer who commands a time-traveling airship — and his guests are mythological and archetypal figures from across history and legend. Each episode is a single 30-minute conversation. The format is intimate and cinematic. The characters are treated as real people with real histories who have been waiting a long time for someone to ask the right questions. The series has over 20 produced audio episodes and is moving into full video production for Season 2 in Summer 2026.

ABOUT DAEDALUS

He is the smartest man in the room who got it catastrophically wrong, and who understands — with complete, precise clarity — exactly how and why. That combination of brilliance and self-knowledge is what makes him unlike any other figure in the Greek tradition. Most of them blame the gods, or fate, or circumstance. Daedalus traces the logic of every mistake and arrives at the same answer every time: himself.

He built the Labyrinth for King Minos — a structure so perfect it could confound even its own creator — to contain a monster that existed because of someone else's transgression. He built wings from wax and feather to escape the imprisonment that same king visited on him as punishment. He warned Icarus. He explained exactly what would happen. Icarus flew too high anyway, and fell into the sea. The sea is still called Icarian.

He is precise but not cold. He is genuinely interested in the conversation — he is a teacher by nature, and every question is a design problem to be solved. But underneath the precision is a man who pushed his nephew from the Acropolis out of envy, who built beauty in service of shame, who gave his son wings and watched them burn. He carries all of it. He does not put it down.

QUESTION ONE — THE ARCHITECTURE

"You built the Labyrinth for King Minos — the most celebrated structure of its age — to contain a creature that only existed because of Minos's own failure. What was it like to put your greatest work in service of someone else's shame?"

The answer covers:

- The Labyrinth was not a compromise. It was a masterpiece. He built it that way because he cannot build something badly — it would be a greater affront to his craft than to his conscience.
- The paradox he lives with: the thing that secured his legend was built to conceal something monstrous. The beauty and the purpose were always in contradiction.
- Every creator serves someone. The question is what you build when you serve, and whether the craft survives the commission. He did. He is still not sure whether to be proud of that.

Details to draw from if you choose:

- *The Minotaur — Asterion — was the son of Queen Pasiphae and a bull sent by Poseidon. Minos had refused to sacrifice the bull as promised. The Minotaur was the consequence. Daedalus built the device that made the union possible, and then built the prison to hide the result. He is implicated at every step.*
- *The palace at Knossos on Crete — excavated by Arthur Evans in 1900 — has a layout so complex that archaeologists believe it may have inspired the Labyrinth legend. Daedalus may be the mythologized memory of the actual architect.*
- *The word 'labyrinth' may derive from 'labrys' — the double-headed axe that was the symbol of Minoan power. The Labyrinth was not just a maze. It was a symbol of the throne.*

QUESTION TWO — THE FALL

"You warned Icarus. You told him exactly what would happen. Three thousand years later — do you believe he heard you?"

The answer covers:

- He heard. Daedalus knows he heard. The question he has been sitting with for three thousand years is whether hearing and understanding are the same thing — and whether any warning, however precise, can compete with the experience of flight for the first time.
- He does not blame Icarus. He designed wings for a boy who had never been free. What did he expect? The design was perfect. The design failed.
- This is the thing no one says about Icarus: the wings worked. They carried him out of the prison. They did exactly what they were built to do, until they were asked to do more.

Icarus did not fall because the craft was poor. He fell because he wanted more than the craft was built to give.

Details to draw from if you choose:

- *Before the flight, Daedalus tested the wings himself. They held. He flew first to prove it could be done, then handed his son the same tools and watched him rise.*
- *After Icarus fell, Daedalus flew on alone to Sicily. He never flew again. He hung his wings in the temple of Apollo at Cumae as an offering — and as a way of putting them somewhere he could not use them.*

YOUR AUDITION

Below are two questions Captain Mayfair asks your character. Each question includes the substance of what your character knows and believes — the beats of the answer, and a few specific details you can draw on.

Your job is not to recite this information. Your job is to make it live. Take the content, find the character's voice, and deliver it as if it is the only true version of this story you have ever told.

Choose ONE question. Respond fully in character. Self-tape to camera — no costume or production required. We are listening for the performance.

Submit to: Victor@MythosAnthology.com

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